AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A method for transmitting media information over a network comprising the steps of:

generating a handle at a first location where the handle identifies a media object independent of a location of the media object~~;~~ and comprising the steps of:

obtaining an identifier for the media object;

obtaining an identifier for each participant of a value-chain for the media object; and

combining the identifiers to form the handle;

transmitting the handle from the first location to a second location through the network; and

rendering the identified media object at the second location in accordance with the handle.

2. (Cancelled)

3. (Previously presented) The method as in claim 1 wherein the transmitting step operates to transmit the handle via at least one of: e-mail, chat, instant messaging, internet protocols, cell phone protocols, TV/video links, and dynamic chat.

4. (Previously presented) The method as in claim 1 further comprising the steps of:

transmitting the handle from the second location to a server;

at the second location, receiving from the server the media object identified by the handle; wherein the rendering step comprises:

optionally, displaying the media object at the second location when the media object contains a visual portion; and

optionally, producing audio corresponding to the media object at the second location when the media object contains an audio portion.

5. (Previously presented) The method as in claim 1 wherein the media object identified by the handle is available locally at the second location, wherein the rendering step comprises the steps of:

optionally, displaying the media object at the second location when the media object contains a visual portion; and

optionally, producing audio corresponding to the media object at the second location when the media object contains an audio portion.

6. (Original) The method as in claim 1, wherein the handle includes at least one of the following identifiers:

an object-id specifying a location of the media object;

a sku-id identifying a product number for the media object;

a distributor-id identifying a distributor associated with the media object;

a retailer-id identifying a retailer associated with the media object;

a channel-id identifying a channel associated with the media object;

a renderer-id identifying a software associated with the media object;

a carrier-id identifying a carrier associated with the media object;

a disk-id identifying a disk containing the media object;

a user-id identifying a user associated with the media object;

an absolute-time-id specifying the absolute time when the handle is transmitted;

a temporal-location-id specifying the amount of the media object rendered when the handle is transmitted; and

a temporal-state-id specifying the state of the media object when the handle is transmitted.

7. (Original) The method as in claim 6 wherein the handle additionally includes a set of terms that govern the rendition of the media object.

8. (Original) The method as in claim 6 wherein the handle additionally includes a reference to a set of terms that governs the rendition of the media object.

9. (Previously presented) A method for transmitting media information among a plurality of locations over a peer to peer network comprising the steps of:

rendering a media object at a first location;

generating a handle at the first location where the handle identifies the media object independent of a location of the media object and identifies at least one value-chain participant;

transmitting the handle to at least one second location over the network; and

rendering the media object at the second location using the handle.

10. (Original) The method as in claim 9 wherein the step of rendering the media object at the second location comprises the steps of:

obtaining permission to render the media object at the second location from the at least one value-chain participant;

rendering the media object at the second location in accordance with such permission.

11. (Original) The method as in claim 9 wherein the step of rendering the media object at the second location comprises the steps of:

transmitting the handle from the second location to a server;

at the second location, receiving from the server the media object identified by the handle;

optionally, displaying the media object at the second location when the media object contains a visual portion; and

optionally, producing audio corresponding to the media object at the second location when the media object contains an audio portion.

12. (Original) The method as in claim 9, wherein the handle includes at least one of the following identifiers:

an object-id specifying a location of the media object;

a sku-id identifying a product number for the media object;

a distributor-id identifying a distributor associated with the media object;

a retailer-id identifying a retailer associated with the media object;

a channel-id identifying a channel associated with the media object;

a renderer-id identifying a software associated with the media object;

a carrier-id identifying a carrier associated with the media object;

a disk-id identifying a disk containing the media object;

a user-id identifying a user associated with the media object;

an absolute-time-id specifying the absolute time when the handle is transmitted;

a temporal-location-id specifying the amount of the media object rendered when the handle is transmitted; and

a temporal-state-id specifying the state of the media object when the handle is transmitted.

13. (Previously Presented) A method for transmitting media information among a plurality of locations over a network comprising the steps of:

rendering a media object at a first location;

generating a handle at the first location where the handle identifies the media object independent of a location of the media object;

transmitting the handle to at least one second location over the network; and

rendering the media object at the second location such that the rendition of the media object at the second location is synchronized with the rendition of the media object at the first location.

14. (Original) The method as in claim 13 wherein the step of rendering the media object at the second location comprises the steps of:

transmitting the handle from the second location to a server;

at the second location, receiving from the server the media object identified by the handle;

optionally, displaying the media object at the second location when the media object contains a visual portion; and

optionally, producing audio corresponding to the media object at the second location when the media object contains an audio portion.

15. (Original) The method as in claim 13, wherein the handle includes at least one of the following identifiers:

an object-id specifying a location of the media object;

a sku-id identifying a product number for the media object;

a distributor-id identifying a distributor associated with the media object;

a retailer-id identifying a retailer associated with the media object;

a channel-id identifying a channel associated with the media object;

a renderer-id identifying a software associated with the media object;

a carrier-id identifying a carrier associated with the media object;

a disk-id identifying a disk containing the media object;

a user-id identifying a user associated with the media object;

an absolute-time-id specifying the absolute time when the handle is transmitted;

a temporal-location-id specifying the amount of the media object rendered when the handle is transmitted; and

a temporal-state-id specifying the state of the media object when the handle is transmitted.

16. (Previously presented) The method as in claim 13 further comprising the steps of:

computing a transport time as the difference between a current absolute time and an absolute time when the handle was transmitted; and

at the second location, rendering the media object at a position within the media object corresponding to a temporal location incremented by the transport time.

17- 28. (Cancelled)